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### Email

DeriKGonzalez02@gmail.com

### Website

AnAnimatedGamer.com

### Instagram

@NotAnAnimatedGamer

### LinkedIn

<https://www.linkedin.com/in/derikgonzalez02/>

## Software

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- Adobe Creative Suite: Animate, Photoshop, Illustrator, After Effects
- Clip Studio Paint
- Toon Boom Harmony/Storyboard Pro
- Procreate
- Autodesk 3DS Max/Maya
- Sony Vegas Pro
- Microsoft Office (Word, Powerpoint)

## Skills

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- 2D Animation
  - Key Animation
- Storyboarding
  - Composition
  - Timing
- Time Management
- Team Player
- Willing to Learn
- Problem Solving
- Customer Service

# Derik Gonzalez

## Storyboard Artist/Revisionist, 2D Animator, Character Designer

I'm a motivated and talented storyboard artist and animator seeking an entry-level position in my field. I'm an independent thinker who loves collaborating, always looking for fresh ways to tell great stories and create standout work.

## Experience

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### FurToonist – Director

(February – May 2023)

#### Freelance Passion Project

A personal passion project directed and created by Derik Gonzalez. Responsible for comic staging, storyboarding, art direction and post production

### Into the Digestive System – Storyboard Artist/Revisionist

(February – May 2023)

#### Client Work

Produced digital cutscene storyboards for an educational web browser game about the human digestive system.

### Oscar the Sun – Character Designer/Animator

(September 2023 – May 2024)

#### Vanderbilt Planetarium – Centerport, New York

Developed and Illustrated new character designs, storyboards, and animations for the Vanderbilt Planetarium's mascot, Oscar the Sun.

### Five Towns College – Interactive Media Arts Tutor

(October 2023 – Present)

#### Dix Hills, New York

- Assisting students with homework, projects, and test preparation.
- Working with students to help them understand art principles and digital software

## Education

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### Five Towns College – Interactive Media Arts (IMA)

(September 2020 – May 2024 (GPA: 3.25)

#### Dix Hills, New York

Produced digital cutscene storyboards for an educational web browser game about the human digestive system.

### School of Visual Arts – Continuing Education “Intro to Toon Boom Harmony”

(June – August 2023)

#### School of Visual Arts, Remote

Continuing Education course in “Introduction to Toon Boom Harmony” and “Formula Drawing and Analysis for Cartoonists I”

## Mentorships

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### Story for All Mentorship w/ Jim Mortensen

(August 2023 – Present)

Remote